

How Was It Crafted?

Episode 3: Sentinel League 3.18

Synthesized +2 Amulets

Budget: High to Very High

PLAGUE HEART	
SYNTHESISED TURQUOISE AMULET	
QUALITY (CRITICAL MODIFIERS): +20%	
ITEM LEVEL: 84	
REQUIRES LEVEL 60	
+24% TO GLOBAL CRITICAL STRIKE MULTIPLIER	
S1	+45% TO GLOBAL CRITICAL STRIKE MULTIPLIER
P1	+89 TO MAXIMUM LIFE
S1	8% INCREASED ATTACK AND CAST SPEED
P1	+1 TO LEVEL OF ALL SKILL GEMS
P1	+1 TO LEVEL OF ALL COLD SKILL GEMS
R2	32% INCREASED GLOBAL CRITICAL STRIKE CHANCE
EAGLE BRAID	
SYNTHESISED AMBER AMULET	
ITEM LEVEL: 85	
REQUIRES LEVEL 60	
10% INCREASED MANA RESERVATION EFFICIENCY OF SKILLS	
S1	+38% TO GLOBAL CRITICAL STRIKE MULTIPLIER
P1	+1 TO LEVEL OF ALL SKILL GEMS
P1	+1 TO LEVEL OF ALL COLD SKILL GEMS
S0	CAN HAVE UP TO 3 CRAFTED MODIFIERS
R2	15% INCREASED MAXIMUM ENERGY SHIELD



Inspired By... Something A Little Different.

Streamer BeltonPOE posted this item to Reddit ([link below](#))

I already wanted to discuss influence blocking and Synth items, and Belton's item was similar enough to make me do it today, not tomorrow.

Cold Isn't The Only Choice



- This video will always use +1 cold skills for consistency.
- You can do the exact same craft for physical, chaos, fire or lightning skills instead, if that suits your build.
- Prices will be different for components for some of those crafts.

What Makes Up The Item?

- Synthesized Implicits. These implicits can be very good – 20% crit multiplier, 1% damage per 15 (specific stat), 10% mana reservation efficiency, 20% Determination effect – and you can have up to three.
- +1 to all skill gems (prefix, very very rare)
- +1 to a single element of gems
- High tier life (exclude this from budget versions)
- Flexibility to improve suffixes. Episodes 1 and 2 covered prefix/suffix blocking so we will skip details on this step.
- Interestingly, the item level need only be 75+ to roll all of these.



Trade Only

- Sorry SSF folks
- You might find ONE very nice Synthesized Amulet base in SSF, especially if you beat Uber Cortex.
- But you won't want to gamble it.
- Each 'win' takes an average 3 'nice' Synthesized bases. The other 2 go splat.

Influence Blocking




























- Synthesized items cannot have or gain influence or influence-only modifiers.
- Extensive testing by streamer IronVsWild has determined how these modifiers work with recombinators.
- The game takes a 50-50 choice on the base first.
- If it picks a non-influenced item base (such as a Synth base) the end product won't have any influence mods.
- Those influence mods WILL count for purposes of determining the number of mods put onto the recombined item.
- This means that every influenced mod on a donor item helps your chances overall. Quite a bit, too.

Preparing the Non-Synth Item

- Starting point: +2 amulet with no other prefixes, sourced from trade/recombinator. 4.5 exalts will buy a cold one in Sentinel right now.
- We wish to add an influenced PREFIX.
- If modcount = 5, apply any Elderslayer's Exalted Orb.
- If modcount = 4, apply a bench suffix, then an Elderslayer Exalt.
- Modcount 2 or 3 is... undesirable. You can fix it but not cheap.
- This results in 3 prefixes: +1, +1 and an influence prefix.



COST EFFICIENCY

		Tries
1	 Frigid +  Pristine	624
2	 Aberrant +  Frigid +  Pristine	613
3	 Aetheric +  Frigid +  Pristine	519
4	 Frigid +  Pristine +  Sanctified	365
5	 Frigid +  Metallic +  Pristine	804
6	 Deft +  Frigid +  Pristine	726
7	 Frigid +  Pristine +  Shuddering	571
8	 Frigid +  Jagged +  Pristine	1225
9	 Frigid +  Fundamental +  Pristine	917
10	 Frigid	2787

Preparing the Synth item: High Budget

- The strategy here varies, depending upon how valuable the Synth item base is.
- Let's discuss god-tier Synth bases first.
- Here, you must obtain 2 perfect mods as the only prefixes. Tier 1 life, and +1 cold skills.
- This is a job for fossils. This table shows the probability with various fossil combinations. 1 in 624 on Frigid+Pristine is best today. However, fossil prices are volatile.
- If you hit life and +1 all skills (very rare), use that instead.

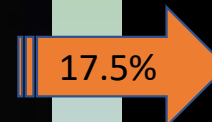
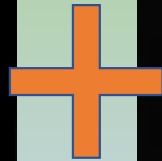
Budget Alternative

- Instead prepare your Synth base differently.
- Goal: A one prefix item with tier 1 life, and a better Synth implicit than the bottom one shown.
- Transmute and alteration your Synth item until you have T1 life. Or use Pristine Fossils and annuls.
- Suffixes (or their absence) aren't important.
- Average cost: 140 alts.



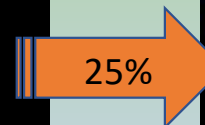
Recombination (Budget Version)

- This is the big one.
- 50% of the time you will get an influenced amulet and be sad. These results will be made WORSE, not better, by the influence blocking step you did earlier.
- The other 50% of the time, you have 4 total prefixes. 35% to choose 3 which will give an amazing result (T1 life, +2 gems). 55% to choose 2 which will give a good result.



Recombination (Expensive Version)

- This is the big one.
- 50% of the time you will get an influenced amulet and be sad.
- These results will be made WORSE, not better, by the influence blocking step you did earlier.
- The other 50% of the time, you have 5 total prefixes. 50% to choose 3 which will give an amazing result (T1 life, +2 gems). 50% to choose 2 which lets you try again with a new +2 amulet.





Suffixes Are... The Same As Episodes 1 & 2

- Prefixes Can't Be Changed
- Harvest "Reforge+ Crit" or Veiled Chaos Orb or... whatever else you want.
- There's nothing new to learn if you watched the earlier episodes of this series. If not, link in description

A close-up photograph of a person's hands holding a string of light-colored prayer beads. To the right, a small, weathered Buddha statue is visible, adorned with a thick necklace of dark, round beads. The background is blurred, showing a blue and white patterned fabric.

Just Remember:

Your item is good.

It merits Divine Orbs, Catalysts, Blessed Orbs and a top-tier anoint.